

# Kapitel 5: Local Search

## Inhalt:

- Gradient Descent (Hill Climbing)
- Metropolis Algorithm and Simulated Annealing
- Local Search in Hopfield Neural Networks
- Local Search for Max-Cut
  - Single-flip neighborhood
  - K-flip neighborhood
  - KL-neighborhood
- Nash Equilibria


# Finding a Nash Equilibrium

**Theorem.** The following algorithm terminates with a Nash equilibrium.

```
Best-Response-Dynamics (G, c) {  
  Pick a path for each agent  
  
  while (not a Nash equilibrium) {  
    Pick an agent i who can improve by switching paths  
    Switch path of agent i  
  }  
}
```

**Pf.** Consider a set of paths  $P_1, \dots, P_k$ .

- Let  $x_e$  denote the number of paths that use edge  $e$ .
- Let  $\Phi(P_1, \dots, P_k) = \sum_{e \in E} c_e \cdot H(x_e)$  be a potential function.
- Since there are only finitely many sets of paths, it suffices to show that  $\Phi$  strictly decreases in each step.

$$H(0) = 0, \quad H(k) = \sum_{i=1}^k \frac{1}{i}$$


## Finding a Nash Equilibrium

Pf. (continued)

- Consider agent  $j$  switching from path  $P_j$  to path  $P_j'$ .
- Agent  $j$  switches because

$$\underbrace{\sum_{f \in P_j' - P_j} \frac{c_f}{x_f + 1}}_{\text{newly incurred cost}} < \underbrace{\sum_{e \in P_j - P_j'} \frac{c_e}{x_e}}_{\text{cost saved}}$$

- $\Phi$  increases by  $\sum_{f \in P_j' - P_j} c_f [H(x_f + 1) - H(x_f)] = \sum_{f \in P_j' - P_j} \frac{c_f}{x_f + 1}$
- $\Phi$  decreases by  $\sum_{e \in P_j - P_j'} c_e [H(x_e) - H(x_e - 1)] = \sum_{e \in P_j - P_j'} \frac{c_e}{x_e}$
- Thus, net change in  $\Phi$  is negative. ▀

## Bounding the Price of Stability

**Claim.** Let  $C(P_1, \dots, P_k)$  denote the total cost of selecting paths  $P_1, \dots, P_k$ . For any set of paths  $P_1, \dots, P_k$ , we have

$$C(P_1, \dots, P_k) \leq \Phi(P_1, \dots, P_k) \leq H(k) \cdot C(P_1, \dots, P_k)$$

**Pf.** Let  $x_e$  denote the number of paths containing edge  $e$ .

- Let  $E^+$  denote set of edges that belong to at least one of the paths  $P_1, \dots, P_k$ .

$$C(P_1, \dots, P_k) = \sum_{e \in E^+} c_e \leq \underbrace{\sum_{e \in E^+} c_e H(x_e)}_{\Phi(P_1, \dots, P_k)} \leq \sum_{e \in E^+} c_e H(k) = H(k) C(P_1, \dots, P_k)$$

# Bounding the Price of Stability

**Theorem.** There is a Nash equilibrium for which the total cost to all agents exceeds that of the social optimum by at most a factor of  $H(k)$ .

**Pf.**

- Let  $(P_1^*, \dots, P_k^*)$  denote set of socially optimal paths.
- Run best-response dynamics algorithm starting from  $P^*$ .
- Since  $\Phi$  is monotone decreasing  $\Phi(P_1, \dots, P_k) \leq \Phi(P_1^*, \dots, P_k^*)$ .

$$C(P_1, \dots, P_k) \leq \Phi(P_1, \dots, P_k) \leq \Phi(P_1^*, \dots, P_k^*) \leq H(k) \cdot C(P_1^*, \dots, P_k^*)$$

$\uparrow$  previous claim applied to P  $\uparrow$  previous claim applied to  $P^*$

## Summary

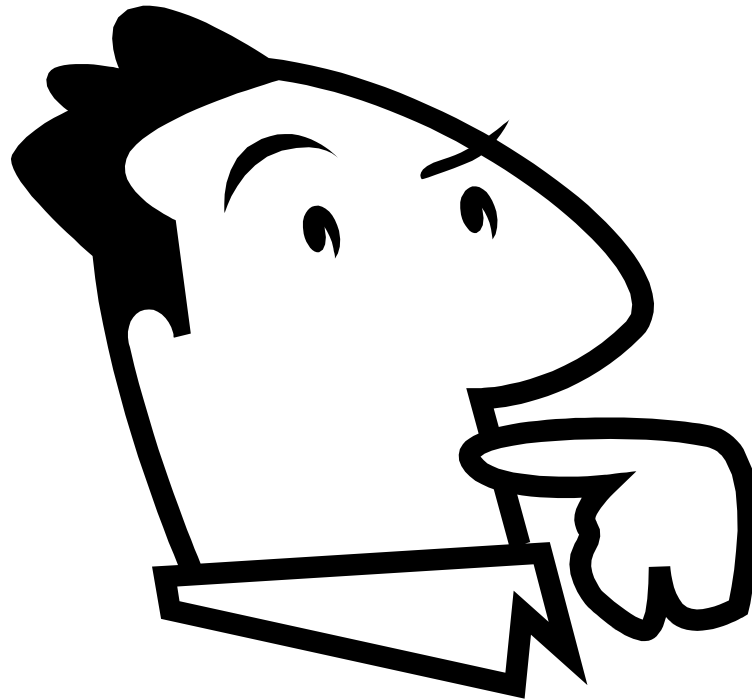
**Existence.** Nash equilibria always exist for  $k$ -agent multicast routing with fair sharing.

**Price of stability.** **Best** Nash equilibrium is never more than a factor of  $H(k)$  worse than the social optimum.

**Fundamental open problem.**

- (1) **Find any** Nash equilibria in poly-time.
- (2) **Find efficiently** the Nash equilibria that achieve the bound  $H(k)$ .

# Fragen?



# Kapitel 6: Randomized Algorithms



# Randomization

## Algorithmic design patterns.

- Greedy.
- Divide-and-conquer.
- Dynamic programming.
- Approximation.
- Local Search.
- **Randomization.**

in practice, access to a pseudo-random number generator

**Randomization.** Allow fair coin flip in unit time.

**Why randomize?** Can lead to simplest, fastest, or only known algorithm for a particular problem.

**Ex.** Symmetry breaking protocols, graph algorithms, quicksort, hashing, load balancing, Monte Carlo integration, cryptography.

# Kapitel 6:

## Randomized Algorithms

### Inhalt:

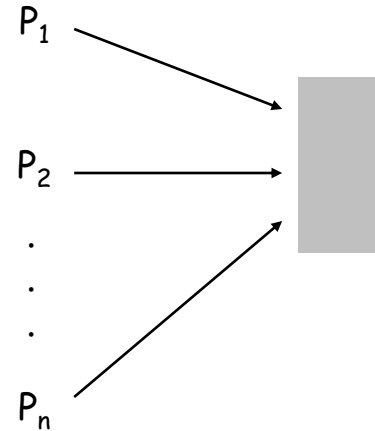
- Contention Resolution (symmetry-breaking)
- Global Minimum Cut (contraction algorithm)
- Random Variables and their Expectations
  - Guessing Cards
  - Coupon Collector
- Max 3-SAT

# Contention Resolution in a Distributed System

**Contention resolution.** Given  $n$  processes  $P_1, \dots, P_n$ , each competing for access to a shared database. If two or more processes access the database simultaneously, all processes are locked out. Devise protocol to ensure all processes get through on a regular basis.

**Restriction.** Processes can't communicate.

**Challenge.** Need **symmetry-breaking** paradigm.



# Contention Resolution: Randomized Protocol

**Protocol.** Each process requests access to the database at time  $t$  with probability  $p = 1/n$  independently of the other processes.

**Claim.** Let  $S[i, t]$  = event that process  $i$  succeeds in accessing the database at time  $t$ . Then  $1/(e \cdot n) \leq \Pr[S(i, t)] \leq 1/(2n)$ .

**Pf.** By independence,  $\Pr[S(i, t)] = p (1-p)^{n-1}$ .

process  $i$  requests access  $\nearrow$   $\nwarrow$  none of remaining  $n-1$  processes request access

- Setting  $p = 1/n$ , we have  $\Pr[S(i, t)] = 1/n \underbrace{(1 - 1/n)^{n-1}}_{\text{between } 1/e \text{ and } 1/2}$ . ▪  
value that maximizes  $\Pr[S(i, t)]$

**Useful facts from calculus.** As  $n$  increases from 2, the function:

- $(1 - 1/n)^n$  converges monotonically from  $1/4$  up to  $1/e$
- $(1 - 1/n)^{n-1}$  converges monotonically from  $1/2$  down to  $1/e$ .

## Contention Resolution: Randomized Protocol

**Claim.** The probability that process  $i$  fails to access the database in  $en$  rounds is at most  $1/e$ . After  $e \cdot n(c \ln n)$  rounds, the probability is at most  $n^{-c}$ .

**Pf.** Let  $F[i, t]$  = event that process  $i$  fails to access database in rounds 1 through  $t$ . By independence and previous claim, we have  $\Pr[F(i, t)] \leq (1 - 1/(en))^t$ .

- Choose  $t = \lceil e \cdot n \rceil$ :  $\Pr[F(i, t)] \leq \left(1 - \frac{1}{en}\right)^{\lceil en \rceil} \leq \left(1 - \frac{1}{en}\right)^{en} \leq \frac{1}{e}$
- Choose  $t = \lceil e \cdot n \rceil \lceil c \ln n \rceil$ :  $\Pr[F(i, t)] \leq \left(\frac{1}{e}\right)^{c \ln n} = n^{-c}$

## Contention Resolution: Randomized Protocol

**Claim.** The probability that **all** processes succeed within  $2e \cdot n \ln n$  rounds is at least  $1 - 1/n$ .

**Pf.** Let  $F[t]$  = event that at least one of the  $n$  processes fails to access database in any of the rounds 1 through  $t$ .

$$\Pr[F[t]] = \Pr\left[\bigcup_{i=1}^n F[i,t]\right] \leq \sum_{i=1}^n \Pr[F[i,t]] \leq n\left(1 - \frac{1}{en}\right)^t$$

union bound    previous slide

- Choosing  $t = \lceil en \rceil \lceil 2 \ln n \rceil$  yields  $\Pr[F[t]] \leq n \cdot n^{-2} = 1/n$ . ▪

**Union bound.** Given events  $E_1, \dots, E_n$ ,

$$\Pr\left[\bigcup_{i=1}^n E_i\right] \leq \sum_{i=1}^n \Pr[E_i]$$